

## **MJCCA Soccer Rules 2014-2015**

- 1. Teams will play as follows:
  - a. Pre-K/K 4v4 no goalkeepers No Refs; 1 coach on field
  - b. U8s 6v6 (inc goalkeeper)
  - c. U10s 6v6 (inc goalkeeper)
  - d. U12s 8v8 (inc goalkeeper)
  - e. U14s 11v11 (inc goalkeeper)
- 2. Game durations shall be as follows:
  - a. Pre-K/K 4 Quarters, 10 minutes each, the home team will keep up with the time for the quarters, (this is a running clock for each quarter.) At the end of each quarter there will be a one minute break. The clock **will not** stop if there are substitutions at the mid-point of the quarter. For a total game duration of 40 minutes and 3 one minute breaks
  - b. U8s and U10s 4 Quarters, 10 minutes each
  - c. U12s 2 Halves, 20 minutes each
  - d. U14s 2 Halves, 25 minutes each
- 3. Field/Goal Dimensions:
  - a. Pre-K & K 30x20
  - b. U8 & U10 50x35
  - c. U12 and up -70x35
- 4. Each team must supply a ball for each game.
  - a. U8s Size 3
  - b. U10s Size 4
  - c. U12s Size 4
  - d. U14s Size 5
- 5. A Kick off will begin game at the start of each half or quarter & after goal is scored. The kick off is an indirect kick.
- 6. The Off-side rule will be applied on a judgment call in all leagues U8 and up. No off-side for U6 or U5 Leagues.
- 7. All throw-ins are indirect. There is no off-side on throw ins. Free kicks are direct/indirect in line with FIFA Laws. Penalty kicks can be awarded in all leagues. They will be taken from the penalty spot, as marked on the field or indicated by the referee.
- 8. All goal kicks & corner kicks are direct.
- 9. Free substitutions will be made for U12 & U14 with each child playing as close to 75% of a game as possible. Substitutions may only be made on your own throw-ins, any goal kicks & restarts/kick-offs after a goal. Substitutions may only be made from the half mark on the field. Players must be ready and standing at the half-way line before the substitutions are called.

- Coaches can only substitute players at their own throw-ins, any goal-kick, kick-offs after a goal and injury stoppages. Not corners or free-kicks.
- U10s subs should be at the end of each ¼ unless there is a legitimate reason for subs at other times. These include:
  - a. Injury during the game
  - b. Pre Existing Medical issue (asthma etc I encourage you to make officials aware beforehand). That player specifically can be substituted, not wholesale changes
  - c. If a team only has 1 sub (and thus 7 or less players in attendance) they will be allowed to make a sub at 4mins marker.
  - d. Discuss any and all foreseeable issues with the referee before the game!!!!!!
- 10. U5, U6, U8 and U10 will have mandatory subs at each break (at the end of each quarter) with each child playing a minimum of 50% of each game.
  - Substitutions are allowed at the mid-point of each quarter but the clock will not stop. Substitution processes should be swift and efficient – such periods are not to be utilized as timeouts and should not compromise the overall flow of the game.
  - U10s subs should be at the end of each ¼ unless there is a legitimate reason for subs at other times. These include:
    - a. Injury during the game
    - b. Pre Existing Medical issue (asthma etc I encourage you to make officials aware beforehand). That player specifically can be substituted, not wholesale changes
    - c. If a team only has 1 sub (and thus 7 or less players in attendance) they will be allowed to make a sub at 4mins marker.
    - d. Discuss any and all foreseeable issues with the referee before the game!!!!!!
- 11. U8 will have mandatory subs at each break (at the end of each quarter) with each child playing a minimum of 50% of each game. Injury substitutions may be made **once the play is stopped by the referee** & a coach has been on the field to attend to the injured player.
  - The U5, U6 and U8 are permitted to make substitutions at the half-way point of each quarter.
    - Substitutions must be made at the mid-quarter and/or endof-quarter marks only (exception: in the event of a player injury).
    - b. The clock will not stop during mid-quarter breaks.
  - All players must play at least half of every game and must sit out the equivalent of one quarter (exception: any time a team fields less than 6 players).
  - No player should sit out more than one quarter before every player has sat out their quarter.
  - Substitution processes should be swift and efficient such periods are not to be utilized as timeouts and should not compromise the overall flow of the game.



12. Goalkeepers:

**U5 & U6** – No goalkeepers.

**U8 & U10** – A child may only play in goal for 2 quarters or half of a game. There is a 6 second time limit on releasing the ball.

**U12 & U14** – No limit on the time a child can play in goal.

There is a 6 second time limit on releasing the ball.

- 13. The referee will call forfeit 10 minutes after the scheduled start time on weekdays & 5 minutes on Sundays.
- 14. U5 & U6 League will get multiple throw-ins. In the event of an illegal throw-in (i.e. back out of bounds or not directly overhead), the player/team will not be penalized and another throw-in can be attempted.
- 15. Only 'designated coaches' will be permitted on the players' sidelines. One 'designated coach' is allowed on the field per team for the Pre-K and Kindergarten league only.
- 16. No parent or coach may stand adjacent to the goal line. Parents must stay on the side of the field opposite the players/coaches and behind the line.
- 17. Rescheduling/Forfeiting games
  - a. 2 weeks written (e-mail accepted) must be given by the team requiring a reschedule. Once received both teams and the league must agree if they are to work towards rescheduling the game.
  - b. Both teams must agree to a reschedule otherwise the game will go ahead or the team who cannot play will forfeit the game by a score of 1-0.
  - c. If the league minimum number of games (6 games for Pre-K and Kindergarten; 8 games for U8 and U10) have already been played the game does not have to be rescheduled. However, the team trying to reschedule will be the team deemed to forfeit if necessary.

With these new rules and format changes I'm sure there are questions as to why they have been made; what benefits do they bring and how will this improve my child's experience.

Please go to the website and read a few articles and items that will help to explain the benefits of small sided soccer and.......

- 720.7a Games, once scheduled, will be played as scheduled except in extreme extenuating circumstances and cannot be changed until approved by the Division Committee or its representative.
- 720.7b Rainouts or unplayable field conditions will be determined by the referee at the field or the league official of each home league. In cases where games are canceled by the league official or referee, the coach of the home team shall notify the opposing coach of the canceled game and of the rescheduled date, time and field within 5 days of original game date.
- 720.7c The opposing coach must be given 5 days notice of the new game date except where minimum 5 day notification would cause the game to be played after the last scheduled playing season date established by the GYSA.
- 720.7d The Division Committee may set the date if the two opposing coaches cannot mutually agree on an acceptable date.
- 720.7e The Division Committee will resolve any disputes or conflicts regarding scheduled or rescheduled games, and its decision shall be final.

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