



Newtown Recreation Youth Baseball Rules



9/11 YEAR OLD PLAYER PITCH BASEBALL

The baseball used in this league will be a regular baseball.

Bats used in this league must comply with High School regulations.

Time Limit: No new inning after 1 hour 30 minutes. If the Home Team is ahead when time expires, it is up to the Visiting Team to decide if they would like to finish the inning.

THE FIELD

The distance between bases will be sixty feet (60').

The distance from the pitching rubber to home plate will be approximately forty-six feet (46').

INDIVIDUAL PLAYING REQUIREMENTS

1. All players will bat continuously through the batting order for the entire game.
2. No player will remain out of the game for two (2) consecutive innings during a game. Ex. If player #5 bats second in the batting order, does not get to start in the field in the first inning. Therefore, player #5 must play in the field in the second inning.
3. All players must play an infield position by the 3rd inning. For this rule, the catcher is not considered an infield position.

PITCHING RULES

1. Any team member may pitch, subject to the other restrictions of the pitching rules.
2. A pitcher shall not pitch any more than TWO (2) innings per game. Delivering one (1) pitch to a batter shall be considered as pitching one (1) inning
3. A coach shall be entitled to request time, on defense, to talk to his pitcher twice per inning- or three times max per game. On the third visit, he shall be required to remove the pitcher from the mound, but he/she can be placed at any other position in the field. Once a pitcher is removed from the mound, he/she WILL NOT be allowed to return to the pitching position.
4. If a pitcher hits three (3) batters in a game, the pitcher will not be allowed to pitch for the remainder of the game.
5. Relief pitchers will be allowed eight (8) warm-up pitches.

SPECIAL BALL FOUR- WALK RULES

1. Four (4) Balls constitute a walk for the first two (2) batters of an inning by the same pitcher.
2. After 1 batter is walked, if a pitcher pitches a 4th ball, the batter's coach will overhand pitch the baseball from the mound (or the immediate vicinity) to the batter in an attempt to put the ball in play.
3. The batter will have three chances to put the ball in play.
4. If the batter fails to put the ball in play after three coach pitches, the batter will be called out. The 3rd pitch is final, even if the toss is "not a good one". The batter will get an extra pitch if the 3rd soft toss/coach pitch is hit foul.
5. This rule allows the pitcher to have the opportunity to throw strikes to get the player out. It will keep the game moving and the ball in play in the event a pitcher(s) cannot find the strike zone. The batter will not be awarded first base if hit by the coach.

BASE-RUNNING RULES

1. When the pitcher is on the pitching rubber, all baserunners must be on a base (no lead-offs).
2. Base stealing is not allowed. Runners may not advance on a passed ball.
3. Baserunners will be allowed to advance one (1) base on an overthrow.
4. Stealing home is NOT allowed, even if a play is made on a runner attempting to advance to 3rd base. A baserunner may advance home only on a play which begins with a batted ball (exception: runner forced home by a hit batter).
5. A batter **is out** when a third strike (called or swinging) is not caught by the catcher. The batter shall be called out and the ball shall remain in play, and base-runners may advance at their own risk.

THE GAME

1. Regulation game will consist of six (6) innings.
2. There will be a maximum of five (5) runs allowed in each inning.
3. Games shortened by reason of darkness, rain, or other Acts of God shall be considered regulation after four (4) complete innings. (3 1/2 innings if the Home Team is ahead.)
4. Bunting is NOT allowed!
5. Infield Fly rule is in effect.
6. Home Team scorekeeper is the official scorekeeper. The Home Team will designate an adult to operate the scoreboard for the duration of the game.
7. No new innings will be started after 1 hour and 30 minutes. Any inning in progress as the time expires **MUST** be completed. If the Home Team is ahead when time expires, it is up to the Visiting Team to decide if they would like to finish the inning.
8. The Mercy Rule is in effect for scoring. (For example, if the home team has a 15 run lead after 4 innings the game would be over. Since the Away team could only score a maximum of 10 runs. Alternatively, the Visitors are up by 6 runs in the bottom of the 4th when the time expires, the game would be over since the Home team could only score 5 runs in that inning.)
9. Games tied after the regulation time or number of innings) will be considered a Tie Game. (Exception - If time limit has not expired, one (1) additional inning may be played.
10. The maximum number of defensive players on the field during play will be ten (10). This will consist of a regular baseball infield, including a catcher, and four (4) outfielders. **Outfielders are NOT allowed to enter the infield to take a throw at a base.**
11. Substitution is unlimited. (i.e. A player may come out of playing on the field and go back later in the game.)
12. After a First Warning to a player for slinging a bat, the Second occurrence will result in the player being called out. (One warning per team.)
13. There are no forfeits in 9/11yr Baseball. All games will be played. If one team has less than eight (8) players, the opposing team may lend them players if the coach desires. Players who are not registered in Newtown Recreation 9/11yr Baseball will not be allowed to play.
14. Hard cast and splints will not be permitted on the playing field. Any player with a cast or splint will not be allowed to play.
15. Cups are REQUIRED for ALL players.
16. Any rule not covered above is subject to MLB guidelines and applied at the umpire's discretion.
ALL UMPIRES' DECISIONS ARE FINAL!!